

# Helen Ruffin Reading Bowl Coaches Meeting December 5, 2024

- Greetings
- Richmond County School System Local HRRB - Spirit Creek Middle School - January 24th, 10 – 1:00
- Volunteer Sign In 8:45, Volunteer In Person Training 9:00
- Guests (Parents, School Administrators, Other Observers)
- Coaches Package
  - **Building Map**
  - **HRRB Rules and Job Descriptions**
  - **Rounds and Room Numbers**
  - **Program**

■ HRRB Sign Up  
■ Volunteers

(past due)  
Due Friday, 12/12/2024

COMPLETED TEAM REGISTRATION  
VOLUNTEER REGISTRATION

Due Thursday, 12/12/2024

# Helen Ruffin Reading Bowl Coaches Meeting September 3, 2023

## Bowl Day Program

- No Day of Sign In but you will check-in at the Registration Table.
- Electronic Sign-In the day before the bowl.
- Rounds (4 with 15 questions)
- Awards ceremony and lunch simultaneously
- **Has your participation changed? Please let me know ASAP!**

# Helen Ruffin Reading Bowl Coaches Meeting December 5, 2024

## ■ Bowl Set Up

- Pre-Bowl Sign-In: Look for the virtual sign-in on January 23, 2024 (No sign-in on day of competition,)
- Buzzer System/Competition Rooms Set Up Thursday, January 23, 2024

## ■ RCSS Bus Transportation will be provided bowl day.

- Be in bus loading area no later than 9:15

## ■ Private Transportation

Notify me ASAP but no later than Friday - January 10<sup>th</sup> so I can remove your school bus pickup from the schedule.

# Helen Ruffin Reading Bowl Book Lists

## Helen Ruffin Reading Bowl Booklist



### Helen Ruffin Reading Bowl

#### Booklists

The Georgia Helen Ruffin Reading Bowl uses the booklists of nominations for the Georgia Children's Picturebook Award (Grades K-3), Georgia Children's Book Award (Grades 4-5 and 6-8), and the Georgia Peach Book Award for Teen Readers (Grades 9-12).

Click a booklist name below to view the list of books.

[Georgia Helen Ruffin Picturebook Reading Bowl Booklist \(Grades K-3\)](#)



# HRRB Rules Video

- Contestant Rules
- Spectator Rules



<https://www.youtube.com/watch?v=6rHvppmpmM&feature=youtu>



# HRRB Rounds Video



- <https://youtu.be/9GCDWXK4I0k?feature=shared>

## Before Each Round

- ▶ **Moderator** opens sealed folder containing questions.
- ▶ The number on top of the sheet specifies the round in which questions should be read.

# The Beginning of Each Round

1

- Team members enter room & sit in assigned seats.

2

- Team alternates sit close by.

3

- Coaches sit near their team.

# Volunteer Positions

- ▶ **Moderator welcomes everyone.**
- ▶ **Introduces self, scorekeeper, and console judge/timekeeper.**

**(Due to the limited number of volunteers, we may need to double up on duties).**



# Console Judge/Timekeeper

- ▶ Has each team member test their buzzer before the round begins.
- ▶ Sits between the two teams facing the console unit.
- ▶ Holds the reset/buzzer in one hand.
- ▶ Holds the phone with stopwatch in the other hand.
- ▶ Recognizes the winning buzz with color and number.

# Score Keeper

- ▶ Prepares and records large score sheet. Each team get 0 or 10 points on for each question.
- ▶ Records Round numbers and obtain signatures from team coaches.
- ▶ Delivers signed score cards to hall monitors who deliver to HRRB Central.

# The Moderator

- ▶ Reads the rules of the game.
  - ▶ Students may hold the buzzer.
  - ▶ Students have 10 seconds to buzz in.
  - ▶ Student must wait to be acknowledged by the console judge before rendering an answer.
  - ▶ The answer must be given within 10 seconds by the student who buzzed in. CONFERRING IS NOT ALLOWED.
  - ▶ If the answer is incorrect, the question will be repeated for the opposing team. They will have ten seconds to answer after buzzing in.
  - ▶ If neither team buzzes in, the moderator will answer the question and proceed to the next question.

# Game rules continued

- ▶ If a contestant buzzes in before the completion of a question, the moderator stops reading and, after being recognized, the contestant must answer immediately.
- ▶ If an incorrect answer is given, the moderator reads the entire question, and the opposing team has an opportunity to answer the question within 10 seconds.
- ▶ Any concern about an answer to a question **MUST** be addressed by the **STUDENT** to the **COACHES** before the next question is asked. The student will get the attention of the coach by raising his/her hand.
- ▶ The moderator's decision is final.

Before starting the Moderator addresses **guests and visitors...**

- ▶ No talking
- ▶ Turn off cell phones
- ▶ No interruptions or questions.

# During Each Round

- ▶ Moderator reads question.
- ▶ Team member buzzes in.
- ▶ Console judge announces team and number of team member to answer the question.
- ▶ Console judge begins stopwatch.
- ▶ Student has 10 seconds to answer.

## If the answer is correct

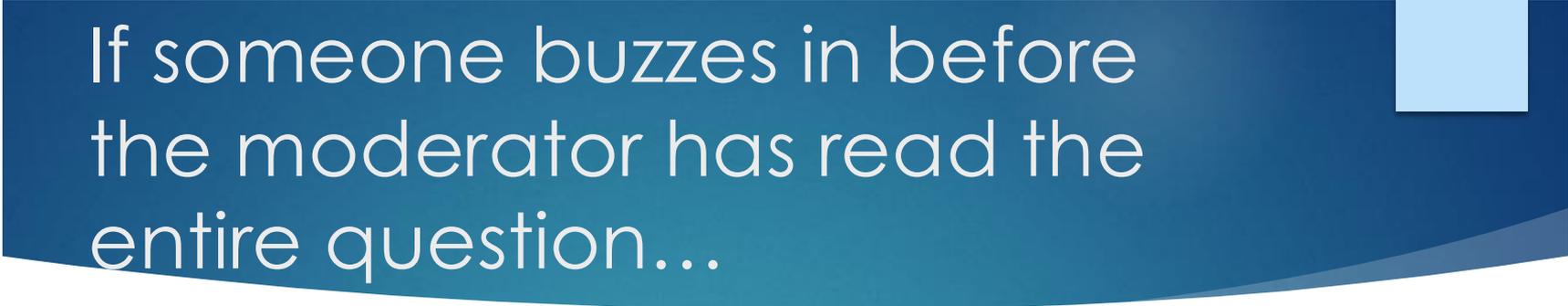
- ▶ Moderator confirms the answer is correct.
- ▶ Console judge clears the console by pressing buzzer.
- ▶ Console judge clears the stopwatch.
- ▶ Scorekeeper records 10 points on score sheet for answering team.

## If the answer is unclear

- ▶ Moderator can ask student ONCE, for more information.
- ▶ May seek help from console judge and score keeper.
- ▶ If moderator does not feel the answer given matches the answer on the sheet, he/she informs the student the answer is incorrect.

## If the answer is incorrect

- ▶ Moderator states the answer is incorrect.
- ▶ Moderator will announce that the question will be read in its entirety for the opposing team.
- ▶ Console judge will clear console.



If someone buzzes in before  
the moderator has read the  
entire question...

- ▶ Moderator stops reading immediately.
- ▶ Console judge identifies team and member.
- ▶ Person must answer promptly.

# Challenge!

- ▶ A challenge must be made before the next question is read (or before the question is re-read to the opposing team).
- ▶ Only a team member (STUDENT) can initiate a challenge.
- ▶ To initiate a challenge, a team member must raise his/her hand and ask to speak to the coach.
- ▶ The coach will address the challenge to the moderator.

## Challenge continued

- ▶ The moderator may ask for help to resolve the challenge from a JUDGE. Judges will be in the hallway.
- ▶ For answer verification, identify question number.
- ▶ After consulting with the judge, the moderator's decision is final.

# Moderator announces last question

- ▶ The moderator's language should be: "This is the last questions. In the book..."

# End of Round

- ▶ Moderator announces end of round. Congratulates both teams.
- ▶ Score Keeper announces scores.
- ▶ Console Judge resets console.
- ▶ Moderator asks everyone to remain in the room until time to leave.

# Score Keeper at the end of the round

- ▶ Inserts required information in the coach's verification form.
- ▶ Get each coach's signature.

<b>Coach's Verification Form</b>	
Room ____	
Round ____	
Team# _____	Team# _____
School _____	School _____
Total Score _____	Total Score _____
Coach Signature _____	Coach Signature _____

# Score Keeper

- ▶ Opens classroom door.
- ▶ Waits at the door for a hall monitor to pick up Coach's Verification Form and score sheet.

## End of round

- ▶ Official end of round will be announced by hall monitors in the hall.
- ▶ Moderator will dismiss team members and visitors from the room to proceed to their next round.

# End of Final Round

- ▶ Moderator will instruct all coach and all team members and coach to walk quietly in the halls as they go to the cafeteria for lunch then to the gym.
- ▶ Volunteers will dismantle the buzzer system and place in storage container.
- ▶ Return buzzer system to one of the Judges.

# Remember...

- ▶ YOU are one of the OFFICIALS in the room.
- ▶ Judges will be in the hall.
- ▶ We want every student to walk away from each round feeling like a winner!

# Field Trip Forms

